



Visual Resource - "I want to play..."

WHAT YOU NEED TO USE THIS VISUAL AID

- Scissors
- Matching Velcro strips
- Laminating pouches
- Access to a laminating machine

HOW TO USE THIS VISUAL AID

1. Print pages and laminate the choice board page (page 2 of this pdf). Attach Velcro pieces in the middle of all the squares featured on this page
2. Cut out the individual picture squares on the next pages and decide which are relevant for your child/children. Laminate these squares and attach a Velcro square to the back of these pieces (note: make sure it is the matching Velcro side to the Velcro on the choice board).
3. Attach the picture cards to the 12 bottom squares on the choice board and leave the top square as the space for your child to choose which toy/game they would like to play.
4. Show your child the toy/game options and ask them to choose what they would like to play. You can show them all of the visuals or you can choose a select few to attach to the green choice squares to limit their choice selection. If your child is unfamiliar with a picture exchange communication system you may have to help them choose using hand over hand methods. See the note for more info for children unfamiliar with picture exchange.
5. Once your child has selected a visual, tell them the name of the toy/game they have chosen and model the language you would like them to be using i.e. "I want to play puzzles" etc. Always pair visual communication with verbal communication.
6. Praise your kiddo for their hard work and get down to the business of playing with the chosen toy/game.

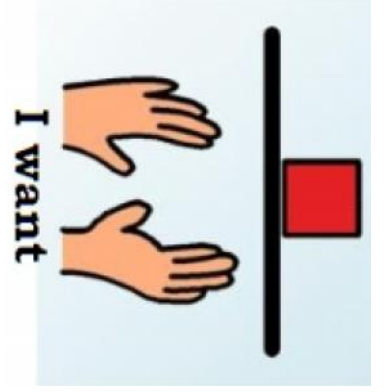
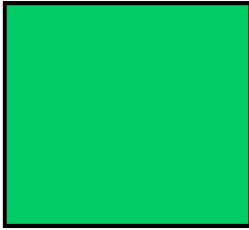
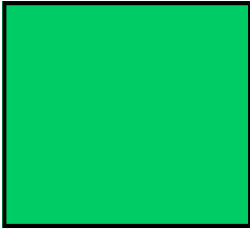
You may have more than 12 visual cards depending on how many featured in this resource are relevant for your family, or because you choose to make/have additional visual cards of your own. You can store these cards in a folder which you have lined with Velcro strips or can keep them in a zip lock bag. We recommend making a storage folder for easy use and to carry multiple pages of visuals.

Note: For children who are just beginning with visual and for those at the lower end of the spectrum it can be a good idea to start using a picture exchange system using real objects or remnants of them i.e chip packets. Many children/people find cartoon representations (like Boardmaker® pics) confusing, and have great difficulty in connecting the representation with the actual object/action. For this group as well as beginners it is useful to use actual photos, and so the visuals we have included in this resource are taken from photos. Once your child has mastered using photographic pictures you can then progress to cartoon pics and then written words.

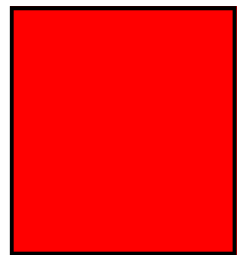
To learn more about how to use visual strategies to support your child ,speak to your speech pathologist, early intervention consultant, Autism SA or Disability SA.

The following links have information about visual strategies;

- <http://www.pecsaustralia.com/>
- <http://card.ufl.edu/content/visual.html>
- <http://www.med.monash.edu.au/spppm/research/devpsych/actnow/download/factsheet26.pdf>
- <http://www.autism-help.org/communication-pecs-autism.htm>



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Threading



Food Cutting



Play Doh



Shaving Cream



Scooter Board



Dinosaur Toys



Trains



Cars



Matching



Stretchy Toys



Puzzle



Puzzles



Puzzle



Tea Party



Animal Toys



Dolls



Mr Potato Head



Drawing



Draw a Picture



Posting Game



Matching Game



Whistle



Painting



Read Books



Bubbles



Balloon



Tickle



Ball



Platform Swing



Sensory Toys



Squeeze Toy



Tangle Toy



Bean Bags



Car Ramp



Sensory Toy



Lacing



Chewey Tube



Body Sock



Swing



Swing



Stacking Game



Stacking Game



Hammock Swing



I Spy Bag



Exercise Ball



iPad



Ball



Trampoline



Trampoline



Trampoline



Swimming Pool



Swimming Pool



Swimming Pool



Swing